



Favourite Games

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**Can you guess what
it is that makes
the boy so happy?**

**What are the 11
games introduced in
this book?**



1 Lead-in

Rushing to Answer 1

This game should be played outside.

To win the game, you have to get the most points.

It helps if your aim is good.

It involves coins.

Hit the Penny

1 Lead-in

Rushing to Answer 2

**There is no limit to the number of players.
You don't need much equipment to play this game.
All you need is a group of friends and a small rubber ball.**

To play the game, players stand in a circle with one player in the middle.

Doorkeeper

1 Lead-in

Rushing to Answer 3

It's a sit-down game.

To win the game, you need to have good strategies.

You can draw the board for the game yourself.

The name of the game is also the aim of the game.

NerENCHI

1 Lead-in

Rushing to Answer 4

The name of the game comes from another language.

This game helps its players practise their co-ordination skills.

**To play the game, each player holds two sticks.
It came from New Zealand.**

Ti Rakau

1 Lead-in

Rushing to Answer 5

The equipment for this game can be easily made with things around you.

This game involves throwing things.

The disk used in the game is called a “kangaroo”.

It came from the Aboriginal people of Australia.

Gorri

1 Lead-in

Rushing to Answer 6

**This game came from a country with a long history.
Making the equipment for this game takes many
steps.**

**Playing this game well requires skills.
You need some wind to play this game.**

Kites

1 Lead-in

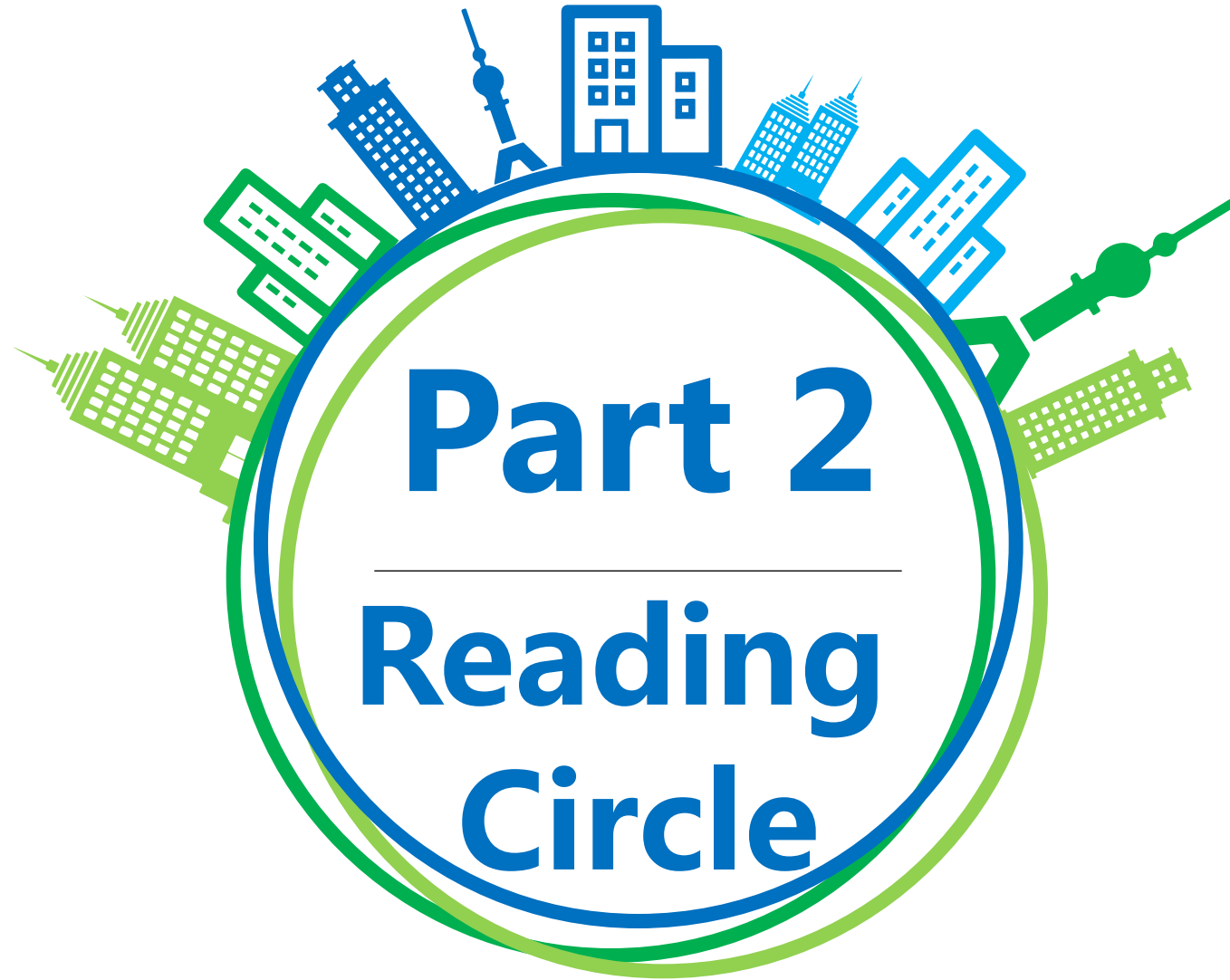
Rushing to Answer 7

?

1 Lead-in

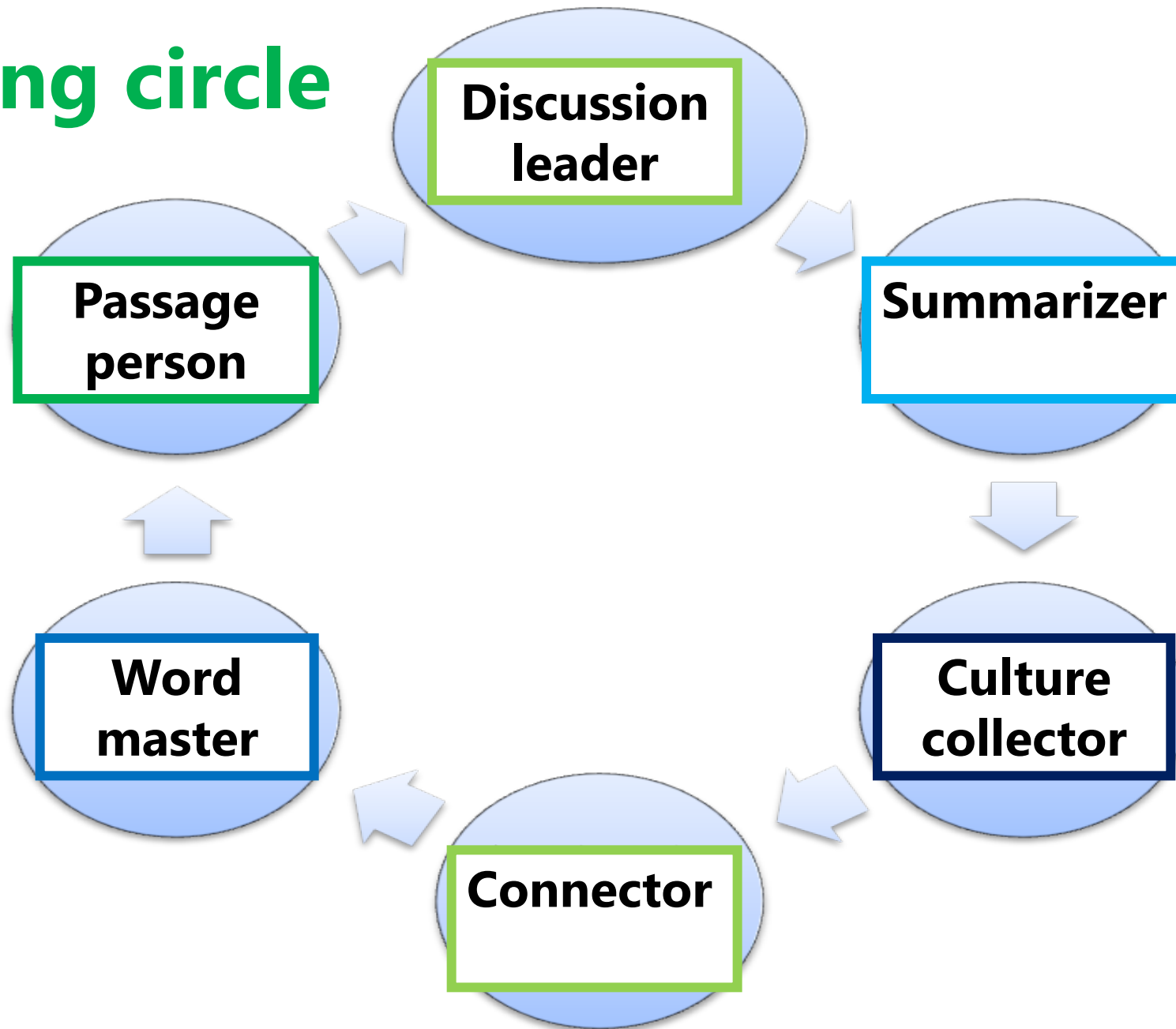
Reflection:

- 1. How did you feel when you were playing the game “rushing to answer”?**
- 2. Can you think of some things you can do to prepare better for this game?**
- 3. What skills might be useful in playing this game?**



2

Reading circle



Discussion Leader⁴

Title: _____

Name: _____

The Discussion Leader's job is to...

- ✓ read the text, and prepare at least five general questions about it.
- ✓ ask one or two questions to start the Reading Circle discussion.
- ✓ make sure that everyone has a chance to speak and joins in the discussion.
- ✓ call on each member to present their prepared role information.
- ✓ guide the discussion and keep it going.

Your discussion questions can come from your thoughts and questions as you read. Write down your questions when you have finished reading. It is best to use your own questions, but you can also use some of the ideas at the bottom of this page.

My Questions:

1. _____
- _____
- _____
- _____
- _____
- _____
- _____
- _____
- _____
- _____

Some ideas:

- *Questions about the problems the players may meet when preparing for the game.
- *Questions about the problems the players may meet when playing the game.
- *Questions about the aim of the game.

Summarizer⁴

Title: _____

Name: _____

The Summarizer's job is to...

- ✓ read the text and take notes about the game.
- ✓ find key points that everyone must know to understand how to play the game.
- ✓ summarize the preparation for and the way to play the game in your own words.
- ✓ share your summary with the group to help them better understand the way the game should be played.

Your summary should come from your understanding of the text as you read. Write down your summary when you have finished reading. You should use your own words.

My Summary:

What you need:

Preparations:

How to play:

Culture Collector¹

Title: _____

Name: _____

The Culture Collector's job is to...

- ✓ read the text and look for both differences and similarities between your own culture and the culture found in the text.
- ✓ make notes about two or three sentences that show these cultural points.
- ✓ read each sentence to the group, and talk about your understanding about the differences and similarities.
- ✓ ask the group some questions about these cultural points, and see if they have found others in the text, write these down also.

Your notes should come from your understanding of the text and your knowledge of your own culture. Write down your notes when you have finished reading. You should write down the sentence from the text, then use your own words to explain the cultural points.

My Cultural Collection(differences and similarities):

1. Page _____ Sentence from the text _____

Cultural point:

2. Page _____ Sentence from the text _____

Cultural point:

3. Page _____ Sentence from the text _____

Cultural point:

Connector²

Title: _____

Name: _____

The Connector's job is to...

- ✓ read the text, and look for connections between the text and our everyday life.
- ✓ make notes about at least two possible connections to your own experiences, or to the experiences of friends and family, or to real-life events.
- ✓ tell the group about the connections and ask for their comments or questions.
- ✓ ask the group if they can find any other connections, and make notes of these as well.

Your connections can come from your own experiences or the experiences of people around you. Write down your connections when you have finished reading. Here are some questions that may help you.

Have you played this game before?

Have you played any games that are like this one?

In what ways are they alike?

My Connections:

1. _____

2

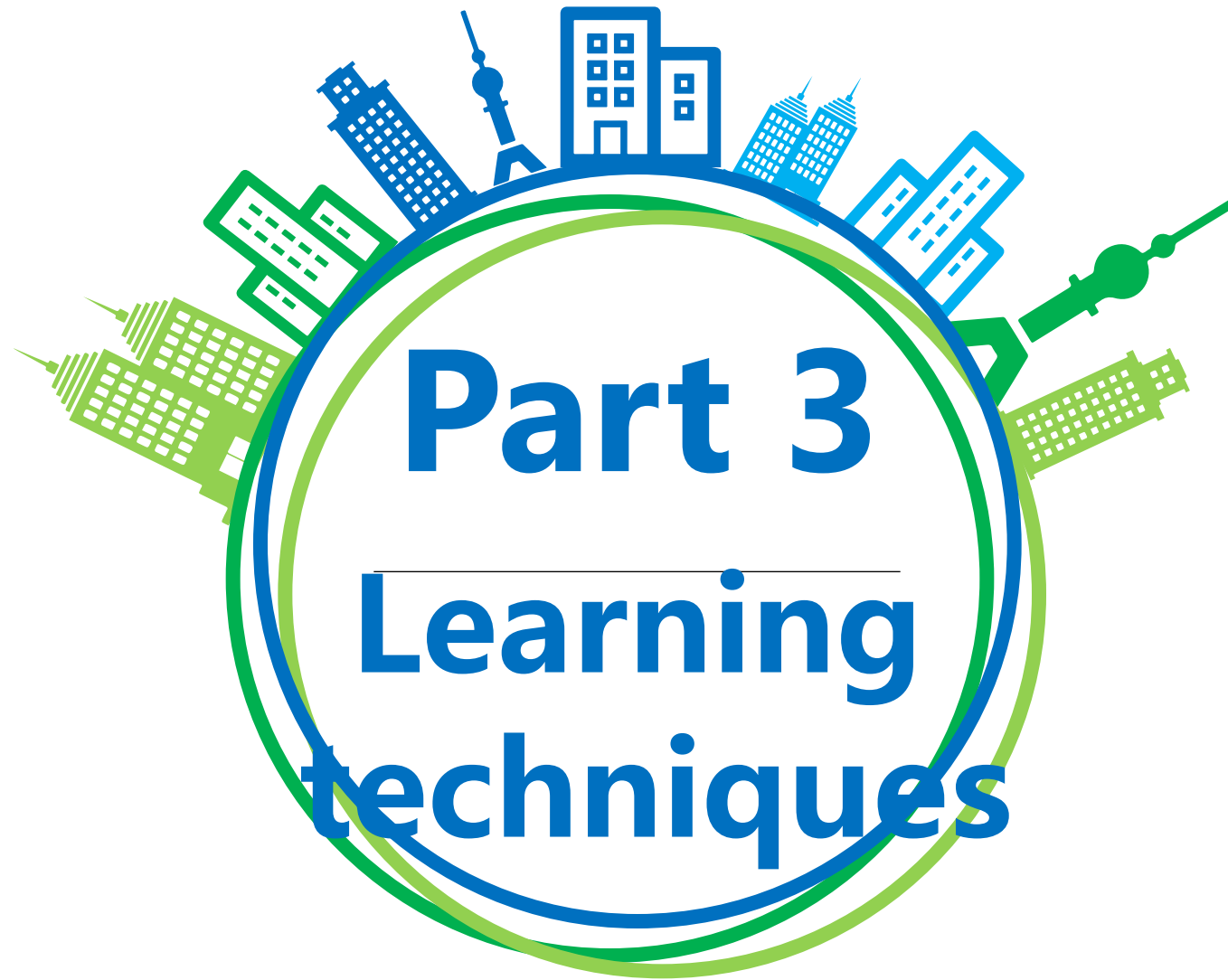
Reading circle

Reflection:

Why was this game invented?

What skills does playing this game give you?

What other purposes does this game serve?



Part 3

Learning techniques

3 Learning techniques

Read Pages 28-29 about NerENCHI, then answer the following questions to fill in the table.

- 1. What techniques did the author use to make her meaning clear?**
- 2. Can you give us an example?**
- 3. Is this the only time this technique is used in this chapter?**

3

Learning techniques

Techniques used to make the meanings clear:

1. Use lists.
2. Number the steps.
3. Use pictures or drawings.
4. Use sentences that are simple and short.
5. Clearly state the aim, and the dos and don'ts.
6. Use sentences with *when* or *if* to guide the readers through different situations.
7. Explain words that might be new to the readers.



4

Consolidation

Work in groups to work out an introduction to a traditional Chinese game.







Homework





Homework

Work in groups. Design a brochure to introduce a traditional Chinese game with corresponding illustrations.

